Meeting from 10:30 – 10:45, 3/21/19

Okay so let’s actually start this officially h

Yeah c

So we have the gameboard object…? h

I’m making the gameboard object and the game board in one c

What positions are the kalahas c

They’re on the ends? H

[more questions I don’t fully understand]

[it is figured to put the kalahs inside a vector containing the rest of the board objects]

It’s easier to work with the backend with the kalahs inside of the vector

[no meaningful words exchanged while bear and Charlie figure out the placement of the pits and houses]

[meeting ends]